Setting Up Your Device

1. Gather This Information:
   - The name of your Wi-Fi network and your Wi-Fi password.
   - Your class roster, including the names and birth dates of the children in your class.

2. Power On
   - Hold down the power button for 5 seconds. Wait a moment while your device powers on. You will see our Welcome Screen, then setup will begin!

3. Connect to Wi-Fi
   - Use our setup guide to select your network name from the list, then enter your password.
   - You will be notified when you are connected.
   - Keeping your device connected to Wi-Fi is imperative so the device can store progress-monitoring information (and receive the latest updates and features).

For the next few steps, choose your path (as shown) depending on whether this is the first tablet you have set up. See the directions on the next page.
Is This Your First Device?

YES

- Press Create Classroom Account.
- Enter information to create your Classroom Account.
- Remember to store your password in a safe place!

NO

- Log in using your email and password.
- Find your class name and press to add it, or use the link below to add a new class.
- Press Assign to Device.

New to iStartSmart?

If you haven't set up an account for your classroom, let's get started!

- Create a Classroom Account.

Already have an account?

Log in below to assign your class to a new device or to update your account info.

- Username (usually your email): 
- Password: 

Welcome back, Bruce!

There is already at least one class set up for this account.
Select the classes below that you'd like to assign to this device and then press Assign to Device.

- Morning Class
- Bruce's Class
- Afternoon Class

Review your information to ensure it's correct, then edit or press That looks right!
**Setting Up Your Device**

**8. Complete Device Setup!**
- After you have finished creating or adding Classes, you will see a screen with a small animation that shows how to begin adding children. Take a close look, then press Exit to move forward.

**9. Move Through the Child-Safe Desktop**
- After pressing Exit, you will land on the purple desktop shown at right. Here you will find instructions for navigating the child-safe play area. We will revisit this later.
- For now, press the button showing the Shell Squad characters.
- As the instructions vanish, press the Shell Squad characters once more.
- You will see the characters welcoming you as the game launches.
**SET UP YOUR DEVICE**

### Navigate to the Add Child Details Window

- You will be asked to review and sign a user agreement.
- After a few moments, the Teacher Menu will appear, similar to the two shown to the right.
- Press Add Child, the top option on the first menu.
- You may see one more menu. If so, press Add Child or Photo.

### Add Children!

- The Add Child Details window should now appear.
- You will need to add child details and take a photo of each child so that children can log in and play independently.
- Children can play only after you have added them and taken their photographs.
- Adding children here adds their information to your reports.

### Beyond Setup

**Classroom Technology Tips**

- Ensure your technology learning center is in a place where devices can easily charge and where children can access them independently.
- Plan 30 minutes per week of play within Shell Squad Adventures for each child (or follow your center’s guidelines).
- Wearing headphones during play encourages focus.
- Encourage children to repeat the prompts they hear characters speak in the game.

**See Progress Monitoring!**

- To view child skill progress and assist children who are stuck, visit: RMS.HatchEarlyLearning.com
- Use your Classroom Account email and password to log in.
- Learn more about the RMS by taking an online course.

**Free Online Courses**

- Need a bit more guidance? Find the Learning Courses button on the bottom-left side of the RMS screen. Hatch’s Learning Management System (LMS) offers courses with completion certificates, reference materials, and contact forms to build your savvy and answer your stickiest questions.

Use this button or visit: LMS.HatchEarlyLearning.com

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Unlock Extra Value with QR Key Cards

- Three laminated cards were included with your tablet. These are your QR Key Cards. Scan the codes on the cards to unlock separate content. Here's how:
- In the top-right corner of this area, you will find a small lock icon. Touching that lock allows you to access more content options such as browsers and other apps that are shielded from casual child navigation.
- Touch the lock, then type in the password: h@tch
- The lock icon should now appear unlocked.
- Touch the 3-dot menu beside the lock and select Scan QR Key. A camera view will fill your screen.
- Select the card that represents the content you’d like to visit. Place the card on a surface within view of the camera. Hold the tablet flat above the code and listen for a beep.
- When the card has been scanned, your new content will load!
- Don’t forget to tap the lock to re-lock the tablet for child use again when you are done scanning.

Shell Squad

- This area holds the Shell Squad Adventures, the “Meat and Potatoes” of the iStartSmart tablet, so to speak.
- Ensure that children play in this area for 30 minutes every week so that they can become Kinder-ready by the end of the school year.

Teacher’s Corner

- This area is just for you! Scan your QR Key Card to unlock camera apps, note-taking apps, and links to online training and reporting.
- Access Reports in Monitoring Children and Online Courses in Professional Development.
- Explore and benefit!

Children’s Corner

- The Children’s Corner contains extra e-Books and apps hand-picked by Hatch’s experts for educational value and age-appropriateness.
- Open this area to children who have already played for 30 minutes in Shell Squad Adventures.